



Iterable proxies

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Object iteration



x ranges over names of enumerable properties of obj

```
for (let x in obj) {  
    ...  
}
```

Pluggable iteration



```
for (let x in values(obj)) {  
    ...  
}
```

Pluggable iteration, ctd.



```
for (let [x, y] in properties(obj)) {  
  ...  
}
```

Pluggable iteration, ctd.



```
for (let { artist, title, year } in queryCDDB()) {  
  ...  
}
```

Iterable proxies



- New derived trap: `iterate : function() → iterator`
- An *iterator* is any object of shape:
 $\{ \text{next} : \text{function}() \rightarrow \text{any} \}$
- Standard **for-in** behavior: *enumeration*
- New **for-in** behavior uses `iterate` trap, if present

Iterable proxies, ctd.



```
function fibonacci() {  
  var [prev, curr] = [0, 1];  
  return {  
    next: function() {  
      [prev, curr] = [curr, prev + curr];  
      return curr;  
    }  
  }  
}
```

Iterable proxies, ctd.



```
var p = Proxy.create({ ..., iterate: fibonacci, ... });
for (let n in p) {
    print(n);
    if (n > 1000) break;
}
```

StopIteration



Iterators signal end-of-iteration by throwing an object whose

[[Class]] = “StopIteration”

```
function fibonacciPrefix() {
    return {
        next: function() {
            ... if (curr > 100) throw StopIteration; ...
        }
    }
}
```

Conveniences



```
for (let n in Iterator.create(fibonacci)) {  
    ...  
}
```

Conveniences, ctd.



- `Iterator.create`: *iterable null-proxy*

function(function() → iterator) → iterator

- `Iterator.for`: *iterable forwarding-proxy*

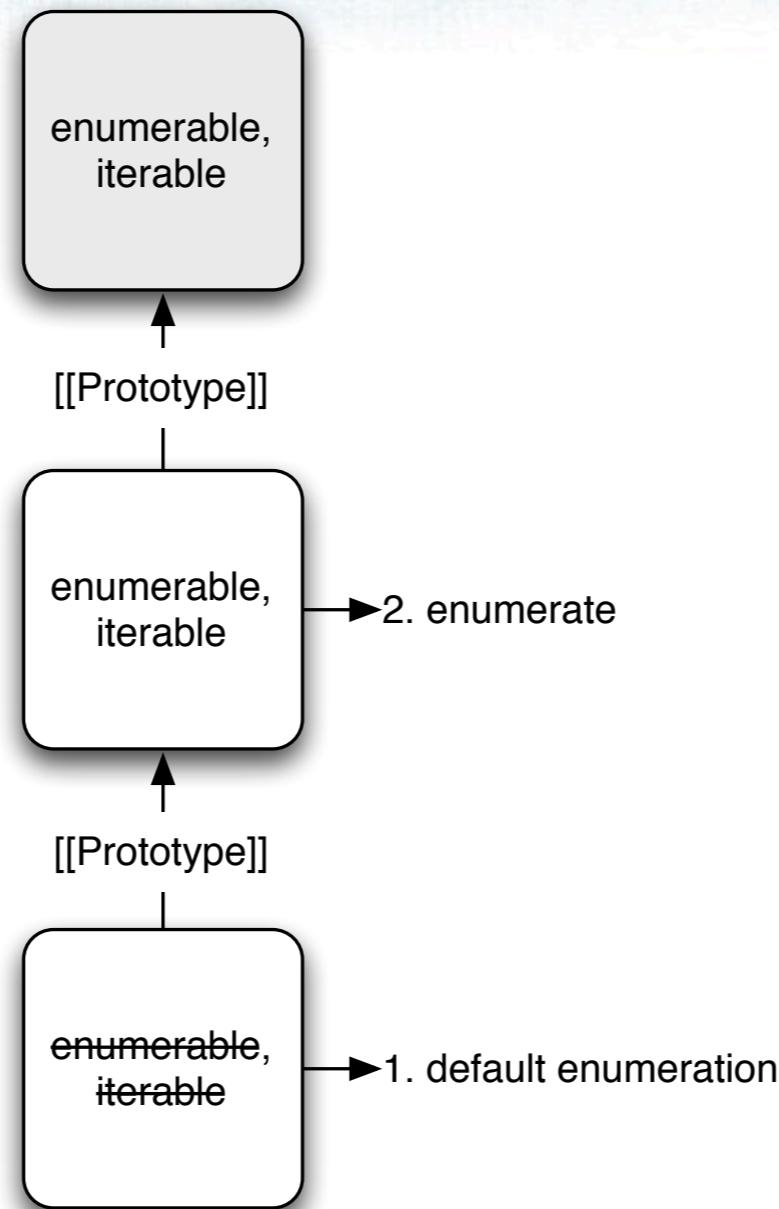
function(Object, function() → iterator) → iterator

Enumeration



- Derived iterate trap defaults to enumerate trap.
- Only **for-in** looks for iterate trap.
- Within prototype chain enumeration, iterate trap is ignored.

Enumeration, ctd.



Iterable pseudo-classes



```
function MyCollection() {  
  ...  
  var self = this;  
  return Iterator.for(self, function() {  
    return self.makeliterator();  
  })  
}  
  
MyCollection.prototype = {  
  ...  
  makeliterator: function() { ... }  
}
```

replace this with an iterable
forwarding proxy to this

Scoping for-in loops: let



separate binding per iteration

```
var a = [];
for (let x in [0,1,2,3,4]) {
  a.push(function() { return x });
}
print(a[0]()) // 0
```

Scoping for-in loops: const



```
var a = [];
for (const x in [0,1,2,3,4]) {
  a.push(function() { return x });
}
print(a[0]())
```

Scoping for-in loops: const, ctd.

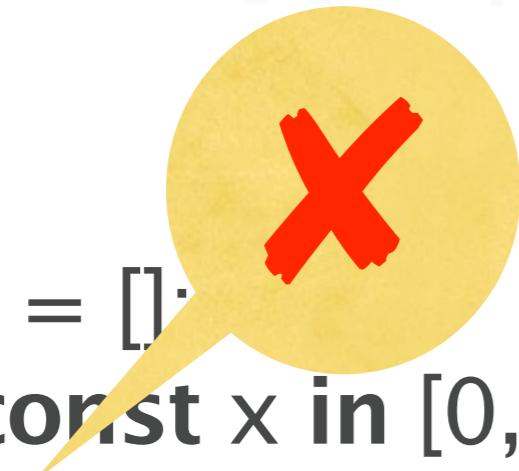


```
var a = [];
for (const x in [0,1,2,3,4]) {
    x++;
    a.push(function() { return x });
}
print(a[0]())
```

Scoping for-in loops: const, ctd.



```
var a = [];
for (const x in [0,1,2,3,4]) {
    x++;
    a.push(function() { return x });
}
print(a[0]())
```



Summary



- Iterable proxies via iterator objects and derived trap
- Default iteration behavior is enumeration
- Small convenience library for common iterator idioms
- Cleanup of **for-in** scoping