

System.UnhandledExceptionHandler Delegate

```
[ILASM]
.class public sealed serializable
UnhandledExceptionHandler extends System.Delegate

[C#]
public delegate void UnhandledExceptionHandler(object
sender, UnhandledExceptionEventArgs e);
```

Assembly Info:

- Name: mscorlib
- Public Key: [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- Version: 1.0.x.x
- Attributes:
 - CLSCompliantAttribute(true)

Implements:

- System.ICloneable

Summary

Defines the shape of methods that handle the event that is raised by the system for uncaught exceptions.

Parameters

Parameter	Description
<i>sender</i>	The application domain that handled the System.AppDomain.UnhandledException event.
<i>e</i>	A System.UnhandledExceptionEventArgs that contains the event data.

Inherits From: System.Delegate

Library: RuntimeInfrastructure

Description

A **System.UnhandledExceptionHandler** instance can only be specified for the default application domain that is created by the

1 system to execute an application. Specifying a
2 **System.UnhandledExceptionHandler** for a
3 **System.AppDomain** created by an application has no effect.
4

5 [Note: A **System.UnhandledExceptionHandler** instance is
6 used to specify methods that are invoked in response to exceptions
7 that are not caught. To associate an instance of
8 **UnhandledExceptionHandler** with an application domain, add
9 the **UnhandledExceptionHandler** to the
10 **System.AppDomain.UnhandledException** event. The methods
11 referenced by the **UnhandledExceptionHandler** instance are
12 invoked whenever an object, typically a **System.Exception**, is thrown
13 and is not caught.]
14

15 [Note: For additional information about events, see Partitions I and II
16 of the CLI Specification.]
17