

System.Threading.Timeout Class

```
[ILASM]
.class public sealed Timeout extends System.Object

[C#]
public sealed class Timeout
```

Assembly Info:

- *Name:* mscorlib
- *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
 - CLSCompliantAttribute(true)

Summary

Contains a constant used to specify an infinite amount of time.

Inherits From: System.Object

Library: BCL

Thread Safety: All public static members of this type are safe for multithreaded operations. No instance members are guaranteed to be thread safe.

1 Timeout.Infinite Field

```
2 [ILASM]  
3 .field public static literal int32 Infinite = -1  
  
4 [C#]  
5 public const int Infinite = -1
```

6 Summary

7 A constant used to specify an infinite waiting period.

8 Description

9 The value of this constant is -1.

10
11 [Note: For threading methods that accept a timeout parameter, such
12 as **System.Threading.Thread.Sleep** and
13 **System.Threading.Thread.Join**, this value is used to suppress
14 method behavior that would normally occur due to elapsed time.]

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