

# System.MethodAccessException Class

```
[ILASM]
.class public serializable MethodAccessException extends
System.MemberAccessException

[C#]
public class MethodAccessException: MemberAccessException
```

## Assembly Info:

- *Name:* mscorlib
- *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
  - CLSCompliantAttribute(true)

## Summary

Represents the error that occurs when there is an attempt to access a method outside the scope in which access is permitted.

## Inherits From: System.MemberAccessException

**Library:** RuntimeInfrastructure

**Thread Safety:** All public static members of this type are safe for multithreaded operations. No instance members are guaranteed to be thread safe.

## Description

[*Note:* This exception is thrown when the access level of a method in a class library is changed, and one or more assemblies referencing the library have not been recompiled. This exception is also thrown when an attempt to invoke a method via reflection fails because the caller does not have the required permissions.]

## Example

The following example demonstrates a scenario under which **System.MethodAccessException** is thrown.

The following code contains a class with a public method (MyMethod). This class is compiled into a class library.

```
[C#]
```

```

1      using System;
2      namespace TestNameSpace
3      {
4          public class Class1
5          {
6              public Class1()
7              {
8                  Console.WriteLine ("Constructing with public
9 method.");
10             }
11             public void MyMethod ()
12             {
13                 Console.WriteLine ("Calling MyMethod.");
14             }
15         }
16     }
17

```

18 The following code references the class library above, and accesses  
19 TestNameSpace.Class1.MyMethod. This code is compiled into an  
20 application.  
21  
22 [C#]

```

23      using System;
24      using TestNameSpace;
25      class AppTest
26      {
27          public static void Main()
28          {
29              Class1 test = new Class1();
30              test.MyMethod();
31          }
32      }
33

```

34 The output of the application is  
35  
36 Constructing with public method.  
37  
38  
39 Calling MyMethod.  
40

1  
2 The code for the class library is changed and recompiled so that  
3 TestNameSpace.Class1.MyMethod is no longer public. The following  
4 code changes MyMethod from public to private.

5  
6 [C#]

```
7 using System;
8 namespace TestNameSpace
9 {
10     public class Class1
11     {
12         public Class1()
13         {
14             Console.WriteLine ("Constructing with private
15 method.");
16         }
17         private void MyMethod ()
18         {
19             Console.WriteLine ("Calling MyMethod.");
20         }
21     }
22 }
23
```

24 When the application is executed again without being recompiled, the  
25 output is

```
26
27 Unhandled Exception: System.MethodAccessException:
28 TestNameSpace.Class1.MyMethod()
29
30
31 at AppTest.Main()
32
```

33

# MethodAccessException() Constructor

```
[ILASM]  
public rtspecialname specialname instance void .ctor()  
  
[C#]  
public MethodAccessException()
```

## Summary

Constructs and initializes a new instance of the **System.MethodAccessException** class.

## Description

This constructor initializes the **System.MethodAccessException.Message** property of the new instance to a system-supplied message that describes the error, such as "Attempt to access the method failed." This message takes into account the current system culture.

The **System.MethodAccessException.InnerException** property of the new instance is initialized to **null**.

# MethodAccessException(System.String)

## Constructor

```
[ILASM]
public rtspecialname specialname instance void .ctor(string
message)

[C#]
public MethodAccessException(string message)
```

### Summary

Constructs and initializes a new instance of the **System.MethodAccessException** class with a specified error message.

### Parameters

| Parameter      | Description   |
|----------------|---|
| <i>message</i> | A <b>System.String</b> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture. |

### Description

This constructor initializes the **System.MethodAccessException.Message** property of the new instance using *message*. If *message* is **null**, the **System.MethodAccessException.Message** property is initialized to the system-supplied message provided by the constructor that takes no arguments.

The **System.MethodAccessException.InnerException** property of the new instance is initialized to **null**.

# MethodAccessException(System.String, System.Exception) Constructor

```
[ILASM]
public rtspecialname specialname instance void .ctor(string
message, class System.Exception inner)

[C#]
public MethodAccessException(string message, Exception
inner)
```

## Summary

Constructs and initializes a new instance of the **System.MethodAccessException** class with a specified error message and a reference to the inner exception that is the cause of the current exception.

## Parameters

| Parameter      | Description   |
|----------------|---|
| <i>message</i> | A <b>System.String</b> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture. |
| <i>inner</i>   | An instance of <b>System.Exception</b> that is the cause of the current exception. If <i>inner</i> is not a <b>null</b> reference, the current exception was raised in a catch block handling <i>inner</i> .                                    |

## Description

This constructor initializes the **System.MethodAccessException.Message** property of the new instance using *message* and the **System.MethodAccessException.InnerException** property using *inner*. If *message* is **null**, the **System.MethodAccessException.Message** property is initialized to the system-supplied message provided by the constructor that takes no arguments.

[Note: For more information on inner exceptions, see **System.Exception.InnerException**.]