

System.Net.Sockets.SelectMode Enum

```
[ILASM]
.class public sealed serializable SelectMode extends
System.Enum

[C#]
public enum SelectMode
```

Assembly Info:

- *Name:* System
- *Public Key:* [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
 - CLSCompliantAttribute(true)

Summary

Specifies the mode used by the **System.Net.Sockets.Socket.Poll** method of the **System.Net.Sockets.Socket** class.

Inherits From: System.Enum

Library: Networking

Description

A **System.Net.Sockets.SelectMode** member specifies the status information (read, write, or error) to retrieve from the current **System.Net.Sockets.Socket** instance.

1 SelectMode.SelectError Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.SelectMode SelectError = 2  
  
5 [C#]  
6 SelectError = 2
```

7 Summary

8 Determine the error status of the current
9 **System.Net.Sockets.Socket** instance.

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1 SelectMode.SelectRead Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.SelectMode SelectRead = 0  
  
5 [C#]  
6 SelectRead = 0
```

7 Summary

8 Determine the read status of the current
9 **System.Net.Sockets.Socket** instance.

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1 SelectMode.SelectWrite Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.SelectMode SelectWrite = 1  
  
5 [C#]  
6 SelectWrite = 1
```

7 Summary

8 Determine the write status of the current
9 **System.Net.Sockets.Socket** instance.

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