

# System.TimeSpan Structure

```
[ILASM]
.class public sequential sealed serializable TimeSpan
extends System.ValueType implements System.IComparable

[C#]
public struct TimeSpan: IComparable
```

## Assembly Info:

- Name: mscorlib
- Public Key: [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- Version: 1.0.x.x
- Attributes:
  - CLSCompliantAttribute(true)

## Implements:

- System.IComparable

## Summary

Represents an interval of time.

## Inherits From: System.ValueType

Library: BCL

**Thread Safety:** All public static members of this type are safe for multithreaded operations. No instance members are guaranteed to be thread safe.

## Description

The **System.TimeSpan** structure represents an interval of time with values ranging from **System.Int64.MinValue** to **System.Int64.MaxValue** 100-nanosecond *ticks*.

[Note: The value of a **System.TimeSpan** is represented internally as a number of 100-nanosecond ticks. Both the specification of a number of ticks and the value of a **System.TimeSpan** can be positive or negative.

A **System.TimeSpan** can be represented as a string in the format "[ -]d.hh:mm:ss.ff" where "-" is an optional sign for negative **System.TimeSpan** values, the "d" component is days, "hh" is hours, "mm" is minutes, "ss" is seconds, and "ff" is fractions of a second. For example, a **System.TimeSpan** initialized with 10 ticks would be

1 represented as "11.13:46:40", which is 11 days, 13 hours, 46  
2 minutes, and 40 seconds.  
3  
4 Due to a varying number of days in months and years, the longest unit  
5 of time that is used by this structure is the day.]  
6

# 1 TimeSpan(System.Int64) Constructor

```
2 [ILASM]
3 public rtspecialname specialname instance void .ctor(int64
4 ticks)
5
6 [C#]
7 public TimeSpan(long ticks)
```

## 7 Summary

8 Constructs and initializes a new **System.TimeSpan** with the specified  
9 number of ticks.

## 10 Parameters

Parameter	Description
<i>ticks</i>	A <b>System.Int64</b> that specifies the number of ticks with which to initialize the new <b>System.TimeSpan</b> .

# 1 TimeSpan(System.Int32, System.Int32, 2 System.Int32) Constructor

```
3 [ILASM]  
4 public rtspecialname specialname instance void .ctor(int32  
5 hours, int32 minutes, int32 seconds)  
  
6 [C#]  
7 public TimeSpan(int hours, int minutes, int seconds)
```

## 8 Summary

9 Constructs and initializes a new **System.TimeSpan** with the specified  
10 numbers of hours, minutes, and seconds.

## 11 Parameters

Parameter	Description
<i>hours</i>	A <b>System.Int32</b> that specifies the number of hours with which to initialize the new <b>System.TimeSpan</b> .
<i>minutes</i>	A <b>System.Int32</b> that specifies the number of minutes with which to initialize the new <b>System.TimeSpan</b> .
<i>seconds</i>	A <b>System.Int32</b> that specifies the number of seconds with which to initialize the new <b>System.TimeSpan</b> .

## 14 Description

15 The specified *hours*, *minutes*, and *seconds* are converted to ticks, and  
16 that value is used to initialize the new **System.TimeSpan**.

## 18 Exceptions

Exception	Condition
<b>System.ArgumentOutOfRangeException</b>	The parameters specify a <b>System.TimeSpan</b> value less than <b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .

# 1 TimeSpan(System.Int32, System.Int32, 2 System.Int32, System.Int32) Constructor

```
3 [ILASM]  
4 public rtspecialname specialname instance void .ctor(int32  
5 days, int32 hours, int32 minutes, int32 seconds)  
  
6 [C#]  
7 public TimeSpan(int days, int hours, int minutes, int  
8 seconds)
```

## 9 Summary

10 Constructs and initializes a new **System.TimeSpan** with the specified  
11 numbers of days, hours, minutes, and seconds.

## 12 Parameters

Parameter	Description
<i>days</i>	A <b>System.Int32</b> that specifies the number of days with which to initialize the new <b>System.TimeSpan</b> .
<i>hours</i>	A <b>System.Int32</b> that specifies the number of hours with which to initialize the new <b>System.TimeSpan</b> .
<i>minutes</i>	A <b>System.Int32</b> that specifies the number of minutes with which to initialize the new <b>System.TimeSpan</b> .
<i>seconds</i>	A <b>System.Int32</b> that specifies the number of seconds with which to initialize the new <b>System.TimeSpan</b> .

## 16 Description

17 The specified *days*, *hours*, *minutes*, and *seconds* are converted to  
18 ticks, and that value is used to initialize the new **System.TimeSpan**.

## 19 Exceptions

Exception	Condition
<b>System.ArgumentOutOfRangeException</b>	The parameters specify a <b>System.TimeSpan</b> value less than <b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .

# 1 TimeSpan(System.Int32, System.Int32, 2 System.Int32, System.Int32, 3 System.Int32) Constructor

```
4 [ILASM]  
5 public rtspecialname specialname instance void .ctor(int32  
6 days, int32 hours, int32 minutes, int32 seconds, int32  
7 milliseconds)
```

```
8 [C#]  
9 public TimeSpan(int days, int hours, int minutes, int  
10 seconds, int milliseconds)
```

## 11 Summary

12 Constructs and initializes a new **System.TimeSpan** with the specified  
13 numbers of days, hours, minutes, seconds, and milliseconds.

## 14 Parameters

Parameter	Description
<i>days</i>	A <b>System.Int32</b> that specifies the number of days with which to initialize the new <b>System.TimeSpan</b> .
<i>hours</i>	A <b>System.Int32</b> that specifies the number of hours with which to initialize the new <b>System.TimeSpan</b> .
<i>minutes</i>	A <b>System.Int32</b> that specifies the number of minutes with which to initialize the new <b>System.TimeSpan</b> .
<i>seconds</i>	A <b>System.Int32</b> that specifies the number of seconds with which to initialize the new <b>System.TimeSpan</b> .
<i>milliseconds</i>	A <b>System.Int32</b> that specifies the number of milliseconds with which to initialize the new <b>System.TimeSpan</b> .

## 17 Description

18 The specified *days*, *hours*, *minutes*, *seconds*, and *milliseconds* are  
19 converted to ticks, and that value is used to initialize the new  
20 **System.TimeSpan**.  
21

## 22 Exceptions

Exception	Condition
<b>System.ArgumentOutOfRangeException</b>	The parameters specify a <b>Svstem.TimeSpan</b> value less than

1  
2  
3

	<b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .
--	---

# 1 TimeSpan.MaxValue Field

```
2 [ILASM]  
3 .field public static initOnly valuetype System.TimeSpan  
4 MaxValue  
  
5 [C#]  
6 public static readonly TimeSpan MaxValue
```

## 7 Summary

8 Returns a **System.TimeSpan** whose value is the maximum value for  
9 the **System.TimeSpan** type.

## 10 Description

11 This field is read-only.

12  
13 This field is a **System.TimeSpan** containing  
14 **System.Int64.MaxValue** ticks, the maximum **System.TimeSpan**  
15 value. The string representation of this value is positive  
16 10675199.02:48:05.4775807.

17



# 1 TimeSpan.MinValue Field

```
2 [ILASM]  
3 .field public static initOnly valuetype System.TimeSpan  
4 MinValue  
  
5 [C#]  
6 public static readonly TimeSpan MinValue
```

## 7 Summary

8 Returns a **System.TimeSpan** whose value is the minimum value for  
9 the **System.TimeSpan** type.

## 10 Description

11 This field is read-only.

12  
13 This field is a **System.TimeSpan** containing  
14 **System.Int64.MinValue** ticks, the minimum **System.TimeSpan**  
15 value. The string representation of this value is negative  
16 10675199.02:48:05.4775808.

17

# 1 TimeSpan.TicksPerDay Field

```
2 [ILASM]  
3 .field public static literal int64 TicksPerDay =  
4 864000000000  
  
5 [C#]  
6 public const long TicksPerDay = 864000000000
```

## 7 Summary

8 Represents the number of ticks in 1 day.

## 9 Description

10 The value of this constant is 864 billion ( $8.64 \times 10^{11}$ ).

11

# 1 TimeSpan.TicksPerHour Field

```
2 [ILASM]  
3 .field public static literal int64 TicksPerHour =  
4 360000000000  
  
5 [C#]  
6 public const long TicksPerHour = 360000000000
```

## 7 Summary

8 Represents the number of ticks in 1 hour.

## 9 Description

10 The value of this constant is 36 billion ( $3.6 \times 10^{10}$ ).

11

# 1 TimeSpan.TicksPerMillisecond Field

```
2 [ILASM]  
3 .field public static literal int64 TicksPerMillisecond =  
4 10000  
  
5 [C#]  
6 public const long TicksPerMillisecond = 10000
```

## 7 Summary

8 Represents the number of ticks in 1 millisecond.

## 9 Description

10 The value of this constant is 10 thousand ( $10^4$ ).

11

# 1 TimeSpan.TicksPerMinute Field

```
2 [ILASM]  
3 .field public static literal int64 TicksPerMinute =  
4 600000000  
  
5 [C#]  
6 public const long TicksPerMinute = 600000000
```

## 7 Summary

8 Represents the number of ticks in 1 minute.

## 9 Description

10 The value of this constant is 600 million ( $6 \times 10^8$ ).

11

# 1 TimeSpan.TicksPerSecond Field

```
2 [ILASM]  
3 .field public static literal int64 TicksPerSecond =  
4 10000000  
  
5 [C#]  
6 public const long TicksPerSecond = 10000000
```

## 7 Summary

8 Represents the number of ticks in 1 second.

## 9 Description

10 The value of this constant is 10 million ( $10^7$ ).

11

# 1 TimeSpan.Zero Field

```
2 [ILASM]  
3 .field public static initOnly valuetype System.TimeSpan  
4 Zero  
  
5 [C#]  
6 public static readonly TimeSpan Zero
```

## 7 Summary

8 Returns a **System.TimeSpan** whose value is 0.

## 9 Description

10 This field is read-only.

11  
12 This field is a **System.TimeSpan** whose value is 0 ticks. [*Note:* This  
13 provides a convenient source for 0 in **System.TimeSpan**  
14 calculations.]

15

# 1 TimeSpan.Add(System.TimeSpan) Method

```
2 [ILASM]
3 .method public hidebysig instance valuetype System.TimeSpan
4 Add(valuetype System.TimeSpan ts)
5
6 [C#]
7 public TimeSpan Add(TimeSpan ts)
```

## 7 Summary

8 Adds the specified **System.TimeSpan** to the current instance.

## 9 Parameters

Parameter	Description
<i>ts</i>	A <b>System.TimeSpan</b> instance to add to the current instance.

## 13 Return Value

15 A **System.TimeSpan** that represents the value of the current instance  
16 plus the value of *ts*.

## 17 Exceptions

Exception	Condition
<b>System.OverflowException</b>	The sum of the value of the current instance and the value of <i>ts</i> is less than <b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .

## 21 Example

23 This example demonstrates the **System.TimeSpan.Add** method.

```
24 [C#]
25
26 using System;
27 public class TimeSpanAddExample {
28     public static void Main() {
29         TimeSpan ts = new TimeSpan(Int32.MaxValue);
30         Console.WriteLine("The value of the timespan 'ts' is
31 {0}", ts);
32         Console.WriteLine("ts.Add(ts) = {0}", ts.Add(ts));
33     }
34 }
```



```
1      The output is
2
3      The value of the timespan 'ts' is 00:03:34.7483647
4
5
6      ts.Add(ts) = 00:07:09.4967294
7
```

```
8
```

# 1 TimeSpan.Compare(System.TimeSpan, 2 System.TimeSpan) Method

```
3 [ILASM]  
4 .method public hidebysig static int32 Compare(valuetype  
5 System.TimeSpan t1, valuetype System.TimeSpan t2)  
  
6 [C#]  
7 public static int Compare(TimeSpan t1, TimeSpan t2)
```

## 8 Summary

9 Returns the sort order of two **System.TimeSpan** structures.

## 10 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> to compare.
<i>t2</i>	The second <b>System.TimeSpan</b> to compare.

## 14 Return Value

16 A **System.Int32** containing a value that reflects the sort order of *t1*  
17 as compared to *t2*. The following table defines the conditions under  
18 which the returned value is a negative number, zero, or a positive  
19 number.

Value	Condition
Any negative number	$t1 < t2$ .
Zero	$t1 == t2$ .
Any positive number	$t1 > t2$ .

# 1 TimeSpan.CompareTo(System.Object)

## 2 Method

```
3 [ILASM]  
4 .method public final hidebysig virtual int32  
5 CompareTo(object value)  
  
6 [C#]  
7 public int CompareTo(object value)
```

### 8 Summary

9 Returns the sort order of the current instance compared to the  
10 specified **System.Object**.

### 11 Parameters

Parameter	Description
<i>value</i>	The <b>System.Object</b> to compare to the current instance.

### 15 Return Value

17 A **System.Int32** containing a value that reflects the sort order of the  
18 current instance as compared to *value*. The following table defines the  
19 conditions under which the returned value is a negative number, zero,  
20 or a positive number.

Value	Condition
Any negative number	Current instance < <i>value</i> .
Zero	Current instance == <i>value</i> .
Any positive number	Current instance > <i>value</i> , or <i>value</i> is a null reference.

### 22 Description

23 [Note: This method is implemented to support the  
24 **System.IComparable** interface.]

### 25 Exceptions

Exception	Condition
-----------	-----------

1  
2  
3

<b>System.ArgumentException</b>	<i>value</i> is not a <b>System.TimeSpan</b> and is not a null reference.
---------------------------------	---

# 1 TimeSpan.Duration() Method

```
2 [ILASM]
3 .method public hidebysig instance valuetype System.TimeSpan
4 Duration()
5
6 [C#]
7 public TimeSpan Duration()
```

## 7 Summary

8 Returns a **System.TimeSpan** whose value is the absolute value of the  
9 current instance.

## 10 Return Value

11

12 A **System.TimeSpan** whose value is the absolute value of the current  
13 instance.

## 14 Exceptions

15

16

Exception	Condition
<b>System.OverflowException</b>	The value of the current instance is <b>System.TimeSpan.MinValue</b> .

17

## 18 Example

19

20 The following example demonstrates the  
21 **System.TimeSpan.Duration** method.

22

23

```
24 using System;
25 public class TimeSpanDurationExample {
26     public static void Main() {
27         TimeSpan ts = new TimeSpan(Int32.MinValue);
28         Console.Write("The absolute value of TimeSpan {0} ",
29 ts);
30         Console.WriteLine("is {0}", ts.Duration());
31     }
32 }
```

33 The output is

34

```
1 The absolute value of TimeSpan -00:03:34.7483648 is
2 00:03:34.7483648
3
```

# 1 TimeSpan.Equals(System.Object) Method

```
2 [ILASM]
3 .method public hidebysig virtual bool Equals(object value)
4
5 [C#]
6 public override bool Equals(object value)
```

## 6 Summary

7 Determines whether the current instance and the specified  
8 **System.Object** represent the same type and value.

## 9 Parameters

Parameter	Description
<i>value</i>	The <b>System.Object</b> to compare to the current instance.

## 13 Return Value

15 **true** if *value* represents the same type and value as the current  
16 instance. If *value* is a null reference or is not a **System.TimeSpan**,  
17 returns **false**.

## 18 Description

19 [Note: This method overrides **System.Object.Equals**.]  
20

# 1 TimeSpan.Equals(System.TimeSpan, 2 System.TimeSpan) Method

```
3 [ILASM]  
4 .method public hidebysig static bool Equals(valuetype  
5 System.TimeSpan t1, valuetype System.TimeSpan t2)  
  
6 [C#]  
7 public static bool Equals(TimeSpan t1, TimeSpan t2)
```

## 8 Summary

9 Determines whether two **System.TimeSpan** structures represent the  
10 same type and value.

## 11 Parameters

Parameter	Description
<i>t1</i>	The first instance of <b>System.TimeSpan</b> to compare for equality.
<i>t2</i>	The second instance of <b>System.TimeSpan</b> to compare for equality.

## 15 Return Value

17 **true** if *t1* and *t2* represent the same value; otherwise, **false**.



The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.FromDays(System.Double) Method

```
[ILASM]  
.method public hidebysig static valuetype System.TimeSpan  
FromDays(float64 value)  
  
[C#]  
public static TimeSpan FromDays(double value)
```

### Summary

Returns a **System.TimeSpan** that represents the specified number of days where the specification is accurate to the nearest millisecond.

### Parameters

Parameter	Description
<i>value</i>	A <b>System.Double</b> that specifies the number of days with which the new <b>System.TimeSpan</b> is initialized.

### Return Value

A **System.TimeSpan** that represents *value*.

### Description

*value* will only be considered accurate to the nearest millisecond.

If *value* is **System.Double.PositiveInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MaxValue** is returned. If *value* is **System.Double.NegativeInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MinValue** is returned.

### Exceptions

Exception	Condition
<b>System.OverflowException</b>	The <b>System.TimeSpan</b> represented by <i>value</i> is greater than <b>System.TimeSpan.MaxValue</b> or less than <b>System.TimeSpan.MinValue</b> .
<b>System.ArgumentException</b>	<i>value</i> is equal to <b>System.Double.NaN</b> .

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The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.FromHours(System.Double) Method

```
[ILASM]
.method public hidebysig static valuetype System.TimeSpan
FromHours(float64 value)

[C#]
public static TimeSpan FromHours(double value)
```

### Summary

Returns a **System.TimeSpan** that represents the specified number of hours where the specification is accurate to the nearest millisecond.

### Parameters

Parameter	Description
<i>value</i>	A <b>System.Double</b> that specifies the number of hours with which the new <b>System.TimeSpan</b> is initialized.

### Return Value

A **System.TimeSpan** that represents *value*.

### Description

*value* will only be considered accurate to the nearest millisecond.

If *value* is **System.Double.PositiveInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MaxValue** is returned. If *value* is **System.Double.NegativeInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MinValue** is returned.

### Exceptions

Exception	Condition
<b>System.OverflowException</b>	The <b>System.TimeSpan</b> represented by <i>value</i> is greater than <b>System.TimeSpan.MaxValue</b> or less than <b>System.TimeSpan.MinValue</b> .

1  
2  
3

<b>System.ArgumentException</b>	<i>value</i> is equal to <b>System.Double.NaN</b> .
---------------------------------	---

The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.FromMilliseconds(System.Double) Method

```
[ILASM]
.method public hidebysig static valuetype System.TimeSpan
FromMilliseconds(float64 value)

[C#]
public static TimeSpan FromMilliseconds(double value)
```

### Summary

Returns a **System.TimeSpan** that represents the specified number of milliseconds where the specification is accurate to the nearest millisecond.

### Parameters

Parameter	Description
<i>value</i>	A <b>System.Double</b> that specifies the number of milliseconds with which the new <b>System.TimeSpan</b> is initialized.

### Return Value

A **System.TimeSpan** that represents *value*.

### Description

*value* will only be considered accurate to the nearest millisecond.

If *value* is **System.Double.PositiveInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MaxValue** is returned. If *value* is **System.Double.NegativeInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MinValue** is returned.

### Exceptions

Exception	Condition
<b>System.OverflowException</b>	The <b>System.TimeSpan</b> represented by <i>value</i> is greater than <b>System.TimeSpan.MaxValue</b> or less

1  
2  
3

	than <b>System.TimeSpan.MinValue</b> .
<b>System.ArgumentException</b>	<i>value</i> is equal to <b>System.Double.NaN</b> .

The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.FromMinutes(System.Double) Method

```
[ILASM]  
.method public hidebysig static valuetype System.TimeSpan  
FromMinutes(float64 value)  
  
[C#]  
public static TimeSpan FromMinutes(double value)
```

### Summary

Returns a **System.TimeSpan** that represents the specified number of minutes where the specification is accurate to the nearest millisecond.

### Parameters

Parameter	Description
<i>value</i>	A <b>System.Double</b> that specifies the number of minutes with which the new <b>System.TimeSpan</b> is initialized.

### Return Value

A **System.TimeSpan** that represents *value*.

### Description

*value* will only be considered accurate to the nearest millisecond.

If *value* is **System.Double.PositiveInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MaxValue** is returned. If *value* is **System.Double.NegativeInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MinValue** is returned.

### Exceptions

Exception	Condition
<b>System.OverflowException</b>	The <b>System.TimeSpan</b> represented by <i>value</i> is greater than <b>System.TimeSpan.MaxValue</b> or less than <b>System.TimeSpan.MinValue</b> .

1  
2  
3

<b>System.ArgumentException</b>	<i>value</i> is equal to <b>System.Double.NaN</b> .
---------------------------------	---



The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.FromSeconds(System.Double) Method

```
[ILASM]  
.method public hidebysig static valuetype System.TimeSpan  
FromSeconds(float64 value)  
  
[C#]  
public static TimeSpan FromSeconds(double value)
```

### Summary

Returns a **System.TimeSpan** that represents the specified number of seconds where the specification is accurate to the nearest millisecond.

### Parameters

Parameter	Description
<i>value</i>	A <b>System.Double</b> that specifies the number of seconds with which the new <b>System.TimeSpan</b> is initialized.

### Return Value

A **System.TimeSpan** that represents *value*.

### Description

*value* will only be considered accurate to the nearest millisecond.

If *value* is **System.Double.PositiveInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MaxValue** is returned. If *value* is **System.Double.NegativeInfinity**, a **System.TimeSpan** with the value **System.TimeSpan.MinValue** is returned.

### Exceptions

Exception	Condition
<b>System.OverflowException</b>	The <b>System.TimeSpan</b> represented by <i>value</i> is greater than <b>System.TimeSpan.MaxValue</b> or less than <b>System.TimeSpan.MinValue</b> .

1  
2  
3

<b>System.ArgumentException</b>	<i>value</i> is equal to <b>System.Double.NaN</b> .
---------------------------------	---

# 1 TimeSpan.FromTicks(System.Int64)

## 2 Method

```
3 [ILASM]
4 .method public hidebysig static valuetype System.TimeSpan
5 FromTicks(int64 value)
6
7 [C#]
8 public static TimeSpan FromTicks(long value)
```

### 8 Summary

9 Returns a **System.TimeSpan** that represents the specified number of  
10 ticks.

### 11 Parameters

Parameter	Description
<i>value</i>	A <b>System.Int64</b> that specifies the number of ticks with which the new <b>System.TimeSpan</b> is initialized.

### 14 Return Value

15 A **System.TimeSpan** with a value of *value*.

### 18 Description

19 This method is equivalent to the **System.TimeSpan(System.Int64)**  
20 constructor.

# 1 TimeSpan.GetHashCode() Method

```
2 [ILASM]  
3 .method public hidebysig virtual int32 GetHashCode()  
4  
5 [C#]  
6 public override int GetHashCode()
```

## 6 Summary

7 Generates a hash code for the current instance.

## 8 Return Value

9

10 A **System.Int32** value containing a hash code for the current  
11 instance.

## 12 Description

13 The algorithm used to generate the hash code is unspecified.

14

15 [*Note:* This method overrides **System.Object.GetHashCode.**]

16

# 1 TimeSpan.Negate() Method

```
2 [ILASM]
3 .method public hidebysig instance valuetype System.TimeSpan
4 Negate()
5
6 [C#]
7 public TimeSpan Negate()
```

## 7 Summary

8 Returns a **System.TimeSpan** with the same absolute value but  
9 opposite sign as the current instance.

## 10 Return Value

11

12 A **System.TimeSpan** with the same absolute value but with the  
13 opposite sign as the current instance.

## 14 Exceptions

15

16

Exception	Condition
<b>System.OverflowException</b>	The value of the current instance is <b>System.TimeSpan.MinValue</b> .

17

18

19

# 1 TimeSpan.op\_Addition(System.TimeSpan, System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname valuetype
5 System.TimeSpan op_Addition(valuetype System.TimeSpan t1,
6 valuetype System.TimeSpan t2)
7
8 [C#]
9 public static TimeSpan operator +(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Adds the values of two **System.TimeSpan** instances.

## 11 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

## 15 Return Value

17 A **System.TimeSpan** whose value is the sum of the values of *t1* and  
18 *t2*.

## 19 Exceptions

Exception	Condition
<b>System.OverflowException</b>	The sum of <i>t1</i> and <i>t2</i> is less than <b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .

# 1 TimeSpan.op\_Equality(System.TimeSpan, 2 System.TimeSpan) Method

```
3 [ILASM]  
4 .method public hidebysig static specialname bool  
5 op_Equality(valuetype System.TimeSpan t1, valuetype  
6 System.TimeSpan t2)  
  
7 [C#]  
8 public static bool operator ==(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Determines whether the value of one **System.TimeSpan** is equal to  
11 the value of another **System.TimeSpan**.

## 12 Parameters

13  
14

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b>
<i>t2</i>	The second <b>System.TimeSpan</b>

15

## 16 Return Value

17

18 **true** if the values of *t1* and *t2* are equal; otherwise, **false**.

19

# 1 TimeSpan.op\_GreaterThan(System.TimeSpan, System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname bool
5 op_GreaterThan(valuetype System.TimeSpan t1, valuetype
6 System.TimeSpan t2)

7 [C#]
8 public static bool operator >(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Determines whether the value one **System.TimeSpan** is greater than  
11 the value of another **System.TimeSpan**.

## 12 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

## 16 Return Value

18 **true** if the value of *t1* is greater than the value of *t2*; otherwise, **false**.



# 1 TimeSpan.op\_GreaterThanOrEqual(System.TimeSpan, System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname bool
5 op_GreaterThanOrEqual(valuetype System.TimeSpan t1,
6 valuetype System.TimeSpan t2)
7
8 [C#]
9 public static bool operator >=(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Determines whether the value of one **System.TimeSpan** is greater  
11 than or equal to the value of another **System.TimeSpan**.

## 12 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

## 16 Return Value

18 **true** if the value of *t1* is greater than or equal to the value of *t2*;  
19 otherwise, **false**.

# 1 TimeSpan.op\_Inequality(System.TimeSpan, System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname bool
5 op_Inequality(valuetype System.TimeSpan t1, valuetype
6 System.TimeSpan t2)

7 [C#]
8 public static bool operator !=(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Determines whether the value of one **System.TimeSpan** is unequal to  
11 the value of another **System.TimeSpan**.

## 12 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

## 16 Return Value

18 **true** if the values of *t1* and *t2* are unequal; otherwise, **false**.

# 1 TimeSpan.op\_LessThan(System.TimeSpan 2 , System.TimeSpan) Method

```
3 [ILASM]  
4 .method public hidebysig static specialname bool  
5 op_LessThan(valuetype System.TimeSpan t1, valuetype  
6 System.TimeSpan t2)  
  
7 [C#]  
8 public static bool operator <(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Determines whether the value of one **System.TimeSpan** is less than  
11 the value of another **System.TimeSpan**.

## 12 Parameters

13  
14

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

15  
16  
17

## Return Value

18 **true** if the value of *t1* is less than the value of *t2*; otherwise, **false**.

19

# 1 TimeSpan.op\_LessThanOrEqual(System.TimeSpan, System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname bool
5 op_LessThanOrEqual(valuetype System.TimeSpan t1, valuetype
6 System.TimeSpan t2)

7 [C#]
8 public static bool operator <=(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Determines whether the value of one **System.TimeSpan** is less than  
11 or equal to the value of another **System.TimeSpan**.

## 12 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

## 16 Return Value

18 **true** if the value of *t1* is less than or equal to the value of *t2*;  
19 otherwise, **false**.

# 1 TimeSpan.op\_Subtraction(System.TimeSpan, System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname valuetype
5 System.TimeSpan op_Subtraction(valuetype System.TimeSpan
6 t1, valuetype System.TimeSpan t2)

7 [C#]
8 public static TimeSpan operator -(TimeSpan t1, TimeSpan t2)
```

## 9 Summary

10 Subtracts the value of one **System.TimeSpan** from the value of  
11 another **System.TimeSpan**.

## 12 Parameters

Parameter	Description
<i>t1</i>	The first <b>System.TimeSpan</b> .
<i>t2</i>	The second <b>System.TimeSpan</b> .

## 16 Return Value

18 A **System.TimeSpan** whose value is the result of the value of *t1*  
19 minus the value of *t2*.

## 20 Exceptions

Exception	Condition
<b>System.OverflowException</b>	The value of <i>t2</i> subtracted from <i>t1</i> is less than <b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .

# 1 TimeSpan.op\_UnaryNegation(System.TimeSpan) Method

```
3 [ILASM]
4 .method public hidebysig static specialname valuetype
5 System.TimeSpan op_UnaryNegation(valuetype System.TimeSpan
6 t)
7
8 [C#]
9 public static TimeSpan operator -(TimeSpan t)
```

## 9 Summary

10 Returns a **System.TimeSpan** whose value is the negated value of a  
11 specified **System.TimeSpan**.

## 12 Parameters

Parameter	Description
<i>t</i>	A <b>System.TimeSpan</b> whose value will be negated.

## 16 Return Value

18 A **System.TimeSpan** with the same absolute value but the opposite  
19 sign as *t*.

## 20 Exceptions

Exception	Condition
<b>System.OverflowException</b>	<i>t</i> equals <b>System.TimeSpan.MinValue</b> .

# 1 TimeSpan.op\_UnaryPlus(System.TimeSpan) 2 Method

```
3 [ILASM]  
4 .method public hidebysig static specialname valuetype  
5 System.TimeSpan op_UnaryPlus(valuetype System.TimeSpan t)  
  
6 [C#]  
7 public static TimeSpan operator +(TimeSpan t)
```

## 8 Summary

9 Returns the specified instance of **System.TimeSpan**.

## 10 Parameters

11  
12

Parameter	Description
<i>t</i>	A <b>System.TimeSpan</b> .

13

## 14 Return Value

15

16 **System.TimeSpan** *t*.

## 17 Description

18 This method returns **System.TimeSpan** *t*.

19

# 1 TimeSpan.Parse(System.String) Method

```
2 [ILASM]  
3 .method public hidebysig static valuetype System.TimeSpan  
4 Parse(string s)  
  
5 [C#]  
6 public static TimeSpan Parse(string s)
```

## 7 Summary

8 Returns the specified **System.String** converted to a  
9 **System.TimeSpan** value.

## 10 Parameters

Parameter	Description
s	A <b>System.String</b> containing the value to convert. s contains a time interval in the following form:  [ws][-][d.]hh:mm:ss[.ff][ws]  Items in square brackets ('[' and ']') are optional. Colons and periods (':' and '.') are literal characters. For details on the remaining symbols, see the description section.

## 13 Return Value

14 The **System.TimeSpan** value obtained from s.  
15

## 16 Description

17 The symbols used in the parameter description for s are as follows:  
18

Item	Description
ws	White space (zero or more space and/or tab characters).
"-"	Minus sign, indicating a negative time interval.
"d"	Days.
"hh"	Hours, ranging from 0 to 23 inclusive.
"mm"	Minutes, ranging from 0 to 59 inclusive.
"ss"	Seconds, ranging from 0 to 59 inclusive.
"ff"	Fractional seconds, from 1 to 7 decimal digits inclusive.



## Exceptions

Exception	Condition
<b>System.ArgumentNullException</b>	s is a null reference.
<b>System.FormatException</b>	s is in an invalid format.
<b>System.OverflowException</b>	s represents a number greater than <b>System.TimeSpan.MaxValue</b> or less than <b>System.TimeSpan.MinValue</b> .  -or-  At least one of the hours, minutes, or seconds components is outside its valid range.

## Example

This example demonstrates parsing a string to obtain a **System.TimeSpan**.

[C#]

```
using System;
public class TimeSpanParseExample {
    public static void Main() {
        String str = "    -5.12:34:56.789    ";
        TimeSpan ts = TimeSpan.Parse(str);
        Console.WriteLine(@"The string ""{0}""", str);
        Console.WriteLine("pares to TimeSpan {0}", ts);
    }
}
```

The output is

```
The string "    -5.12:34:56.789    "
pares to TimeSpan -5.12:34:56.7890000
```

# 1 TimeSpan.Subtract(System.TimeSpan)

## 2 Method

```
3 [ILASM]  
4 .method public hidebysig instance valuetype System.TimeSpan  
5 Subtract(valuetype System.TimeSpan ts)  
  
6 [C#]  
7 public TimeSpan Subtract(TimeSpan ts)
```

### 8 Summary

9 Subtracts the value of the specified **System.TimeSpan** from the value  
10 of the current instance.

### 11 Parameters

Parameter	Description
<i>ts</i>	A <b>System.TimeSpan</b> whose value to subtract from the value of the current instance.

### 14 Return Value

15 A **System.TimeSpan** whose value is equal to the value of the current  
16 instance minus the value of *ts*.

### 19 Exceptions

Exception	Condition
<b>System.OverflowException</b>	The difference between the value of the current instance and <i>ts</i> is less than <b>System.TimeSpan.MinValue</b> or greater than <b>System.TimeSpan.MaxValue</b> .

# 1 TimeSpan.ToString() Method

```
2 [ILASM]
3 .method public hidebysig virtual string ToString()
4
5 [C#]
6 public override string ToString()
```

## 6 Summary

7 Returns a **System.String** representation of the value of the current  
8 instance.

## 9 Return Value

10

11 A **System.String** representation of the current instance formatted as  
12 follows:

13

14 [-][d.]hh:mm:ss[.ff]

15

16 Items in square brackets ('[' and ']') are included provisionally: '-' is  
17 included if and only if the current instance is negative; "d." and ".ff"  
18 are included if and only if those components are non-zero. Colons and  
19 periods (':' and '.') are literal characters. Other components are as  
20 follows.

Component	Description
"-"	Minus sign, indicating a negative time interval.
"d"	Days.
"hh"	Hours, ranging from 0 to 23 inclusive.
"mm"	Minutes, ranging from 0 to 59 inclusive.
"ss"	Seconds, ranging from 0 to 59 inclusive.
"ff"	Fractional seconds.

21

## 22 Description

23 [Note: This method overrides **System.Object.ToString**.]

## 24 Example

25

26 This example demonstrates the **System.TimeSpan.ToString** method.

27

28 [C#]

```

1      using System;
2      public class TimeSpanToStringExample {
3          public static void Main() {
4              TimeSpan tsOne = new TimeSpan(1, 23, 45, 54, 321);
5              TimeSpan tsTwo = new TimeSpan(0, 23, 45, 54, 0);
6              Console.Write("TimeSpan one, with d. and.ff: ");
7              Console.WriteLine("{0}", tsOne.ToString());
8              Console.Write("TimeSpan two, without d. and.ff: ");
9              Console.WriteLine("{0}", tsTwo.ToString());
10         }
11     }

```

12 The output is

```

13
14      TimeSpan one, with d. and.ff: 1.23:45:54.3210000
15
16
17      TimeSpan two, without d. and.ff: 23:45:54
18

```

19

# 1 TimeSpan.Days Property

```
2 [ILASM]
3 .property int32 Days { public hidebysig specialname
4 instance int32 get_Days() }

5 [C#]
6 public int Days { get; }
```

## 7 Summary

8 Gets the number days represented by the current instance.

## 9 Property Value

10

11 A **System.Int32** represents the days component of the current  
12 instance. [Note: See **System.TimeSpan.ToString** for a more detailed  
13 description of the days component.]

## 14 Description

15 This property is read-only.

## 16 Example

17

18 This example demonstrates using the **System.TimeSpan.Days**  
19 property.

20

21

[C#]

```
22 using System;
23 public class TimeSpanPropertiesExampleOne {
24     public static void Main() {
25         TimeSpan ts = new TimeSpan((Int64)10e12+3456789);
26         Console.WriteLine(ts.ToString());
27         Console.WriteLine("Days: {0}", ts.Days);
28     }
29 }
```

30 The output is

31

32

11.13:46:40.3456789

33

34

1 Days: 11  
2  
3

# 1 TimeSpan.Hours Property

```
2 [ILASM]
3 .property int32 Hours { public hidebysig specialname
4 instance int32 get_Hours() }

5 [C#]
6 public int Hours { get; }
```

## 7 Summary

8 Gets the number of hours represented by the current instance.

## 9 Property Value

10  
11 A **System.Int32** between 0 and 23 inclusive, that represents the  
12 hours component of the current instance. [Note: See  
13 **System.TimeSpan.ToString** for a more detailed description of the  
14 hours component.]

## 15 Description

16 This property is read-only.

## 17 Example

18  
19 This example demonstrates using the **System.TimeSpan.Hours**  
20 property.

```
21 [C#]
22
23 using System;
24 public class TimeSpanPropertiesExampleOne {
25     public static void Main() {
26         TimeSpan ts = new TimeSpan((Int64)10e12+3456789);
27         Console.WriteLine(ts.ToString());
28         Console.WriteLine("Hours: {0}", ts.Hours);
29     }
30 }
```

31 The output is

32  
33 11.13:46:40.3456789  
34  
35

1       Hours: 13  
2  
3



# 1 TimeSpan.Milliseconds Property

```
2 [ILASM]
3 .property int32 Milliseconds { public hidebysig specialname
4 instance int32 get_Milliseconds() }

5 [C#]
6 public int Milliseconds { get; }
```

## 7 Summary

8 Gets the number of milliseconds represented by the current instance.

## 9 Property Value

10

11 A **System.Int32** between 0 and 999 inclusive, that represents the  
12 fractional seconds component of the current instance converted to  
13 milliseconds. [Note: See **System.TimeSpan.ToString** for a more  
14 detailed description of the fractional seconds component.]

## 15 Description

16 This property is read-only.

## 17 Example

18

19 This example demonstrates using the  
20 **System.TimeSpan.Milliseconds** property.

21

22

[C#]

```
23 using System;
24 public class TimeSpanPropertiesExampleOne {
25     public static void Main() {
26         TimeSpan ts = new TimeSpan((Int64)10e12+3456789);
27         Console.WriteLine(ts.ToString());
28         Console.WriteLine("Milliseconds: {0}",
29 ts.Milliseconds);
30     }
31 }
```

32 The output is

33

34

11.13:46:40.3456789

35

```
1
2     Milliseconds: 345
3
4
```

# 1 TimeSpan.Minutes Property

```
2 [ILASM]
3 .property int32 Minutes { public hidebysig specialname
4 instance int32 get_Minutes() }

5 [C#]
6 public int Minutes { get; }
```

## 7 Summary

8 Gets the number of minutes represented by the current instance.

## 9 Property Value

10

11 A **System.Int32** between 0 and 59 inclusive, that represents the  
12 minutes component of the current instance. [Note: See  
13 **System.TimeSpan.ToString** for a more detailed description of the  
14 minutes component.]

## 15 Description

16 This property is read-only.

## 17 Example

18

19 This example demonstrates using the **System.TimeSpan.Minutes**  
20 property.

21

22

[C#]

```
23 using System;
24 public class TimeSpanPropertiesExampleOne {
25     public static void Main() {
26         TimeSpan ts = new TimeSpan((Int64)10e12+3456789);
27         Console.WriteLine(ts.ToString());
28         Console.WriteLine("Minutes: {0}", ts.Minutes);
29     }
30 }
```

31 The output is

32

33

11.13:46:40.3456789

34

35

1 Minutes: 46  
2  
3

# 1 TimeSpan.Seconds Property

```
2 [ILASM]
3 .property int32 Seconds { public hideby sig specialname
4 instance int32 get_Seconds() }
5
6 [C#]
7 public int Seconds { get; }
```

## 7 Summary

8 Gets the number of seconds represented by the current instance.

## 9 Property Value

10

11 A **System.Int32** between 0 and 59 inclusive, that represents the  
12 seconds component of the current instance. [Note: See  
13 **System.TimeSpan.ToString** for a more detailed description of the  
14 seconds component.]

## 15 Description

16 This property is read-only.

## 17 Example

18

19 This example demonstrates using the **System.TimeSpan.Seconds**  
20 property.

21

22

[C#]

```
23 using System;
24 public class TimeSpanPropertiesExampleOne {
25     public static void Main() {
26         TimeSpan ts = new TimeSpan((Int64)10e12+3456789);
27         Console.WriteLine(ts.ToString());
28         Console.WriteLine("Seconds: {0}", ts.Seconds);
29     }
30 }
```

31 The output is

32

33

11.13:46:40.3456789

34

35

1       Seconds: 40  
2  
3

# 1 TimeSpan.Ticks Property

```
2 [ILASM]
3 .property int64 Ticks { public hidebysig specialname
4 instance int64 get_Ticks() }

5 [C#]
6 public long Ticks { get; }
```

## 7 Summary

8 Gets the number of ticks represented by the current instance.

## 9 Property Value

10

11 A **System.Int64** specifying the number of ticks represented by the  
12 current instance.

## 13 Description

14 This property is read-only.

15

The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.TotalDays Property

```
[ILASM]
.property float64 TotalDays { public hidebysig specialname
instance float64 get_TotalDays() }

[C#]
public double TotalDays { get; }
```

### Summary

Gets the value of the current instance expressed in days.

### Property Value

A **System.Double** that specifies the total number of days represented by the current instance.

### Description

This property is read-only.

[Note: This property converts the value of the current instance from ticks to days. This number may include whole and fractional days.]

### Example

This example demonstrates using the **System.TimeSpan.TotalDays** property.

```
[C#]

using System;
public class TimeSpanTotalUnitsProperties{
    public static void Main() {
        TimeSpan ts = new TimeSpan((Int64)10e12);
        Console.WriteLine(ts.ToString());
        Console.WriteLine("TotalDays: {0}", ts.TotalDays);
    }
}
```

The output is

11.13:46:40



1  
2  
3  
4  
5

TotalDays: 11.5740740740741

The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.TotalHours Property

```
[ILASM]
.property float64 TotalHours { public hideby sig specialname
instance float64 get_TotalHours() }

[C#]
public double TotalHours { get; }
```

### Summary

Gets the value of the current instance expressed in hours.

### Property Value

A **System.Double** that specifies the total number of hours represented by the current instance.

### Description

This property is read-only.

[Note: This property converts the value of the current instance from ticks to hours. This number may include whole and fractional hours.]

### Example

This example demonstrates using the **System.TimeSpan.TotalHours** property.

```
[C#]

using System;
public class TimeSpanTotalUnitsProperties{
    public static void Main() {
        TimeSpan ts = new TimeSpan((Int64)10e12);
        Console.WriteLine(ts.ToString());
        Console.WriteLine("TotalHours: {0}", ts.TotalHours);
    }
}
```

The output is

11.13:46:40

1  
2  
3  
4  
5

TotalHours: 277.777777777778

The following member must be implemented if the ExtendedNumerics library is present in the implementation.

## TimeSpan.TotalMilliseconds Property

```
[ILASM]
.property float64 TotalMilliseconds { public hideby sig
specialname instance float64 get_TotalMilliseconds() }

[C#]
public double TotalMilliseconds { get; }
```

### Summary

Gets the value of the current instance expressed in milliseconds.

### Property Value

A **System.Double** that specifies the total number of milliseconds represented by the current instance.

### Description

This property is read-only.

[Note: This property converts the value of the current instance from ticks to milliseconds. This number may include whole and fractional milliseconds.]

### Example

This example demonstrates using the **System.TimeSpan.TotalMilliseconds** property.

```
[C#]

using System;
public class TimeSpanTotalUnitsProperties{
    public static void Main() {
        TimeSpan ts = new TimeSpan((Int64)10e12);
        Console.WriteLine(ts.ToString());
        Console.WriteLine("TotalMilliseconds: {0}",
ts.TotalMilliseconds);
    }
}
```

The output is

```
1      11.13:46:40
2
3
4      TotalMilliseconds: 1000000000
5
6
```

**The following member must be implemented if the ExtendedNumerics library is present in the implementation.**

## TimeSpan.TotalMinutes Property

```
[ILASM]
.property float64 TotalMinutes { public hideby sig
specialname instance float64 get_TotalMinutes() }

[C#]
public double TotalMinutes { get; }
```

### Summary

Gets the value of the current instance expressed in minutes.

### Property Value

A **System.Double** that specifies the total number of minutes represented by the current instance.

### Description

This property is read-only.

[*Note:* This property converts the value of the current instance from ticks to minutes. This number may include whole and fractional minutes.]

### Example

This example demonstrates using the **System.TimeSpan.TotalMinutes** property.

```
[C#]

using System;
public class TimeSpanTotalUnitsProperties{
    public static void Main() {
        TimeSpan ts = new TimeSpan((Int64)10e12);
        Console.WriteLine(ts.ToString());
        Console.WriteLine("TotalMinutes: {0}",
ts.TotalMinutes);
    }
}
```

The output is

```
1      11.13:46:40
2
3
4      TotalMinutes: 16666.66666666667
5
6
```

**The following member must be implemented if the ExtendedNumerics library is present in the implementation.**

## TimeSpan.TotalSeconds Property

```
[ILASM]
.property float64 TotalSeconds { public hideby sig
specialname instance float64 get_TotalSeconds() }

[C#]
public double TotalSeconds { get; }
```

### Summary

Gets the value of the current instance expressed in seconds.

### Property Value

A **System.Double** that specifies the total number of seconds represented by the current instance.

### Description

This property is read-only.

[Note: This property converts the value of the current instance from ticks to seconds. This number may include whole and fractional seconds.]

### Example

This example demonstrates using the **System.TimeSpan.TotalSeconds** property.

```
[C#]

using System;
public class TimeSpanTotalUnitsProperties{
    public static void Main() {
        TimeSpan ts = new TimeSpan((Int64)10e12);
        Console.WriteLine(ts.ToString());
        Console.WriteLine("TotalSeconds: {0}",
ts.TotalSeconds);
    }
}
```

The output is



1	11.13:46:40
2	
3	
4	TotalSeconds:1000000
5	
6	